Key Learning in Art and Design: Year 3

Drawing, Explore and Evaluate should be a part of each topic.

Exploring and Developing Ideas	Evaluating and Developing Work
▪ Select and record from first hand observation, experience and imagination, and explore ideas for different purposes. ▪ Question and make thoughtful observations about starting points and select ideas to use in their work. ▪ Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.	▪ Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them. ▪ Adapt their work according to their views and describe how they might develop it further. ▪ Annotate work in journal.

Drawing				
▪ Experiment with ways in which surface detail can be added to drawings. ▪ Use journals to collect and record visual information from different sources. ▪ Draw for a sustained period of time at an appropriate level.	**Lines and Marks** ▪ Make marks and lines with a wide range of drawing implements e.g. charcoal, pencil, crayon, chalk pastels, pens etc.	**Form and Shape** ▪ Experiment with different grades of pencil and other implements to draw different forms and shapes.	**Tone** ▪ Experiment with different grades of pencil and other implements to achieve variations in tone.	**Texture** ▪ Create textures with a wide range of drawing implements.

Digital Media	Printing	Collage
▪ Record and collect visual information using I pads. ▪ Present recorded visual images using software. ▪ Use a graphics package to create images and effects with; **lines** by controlling the brush tool with increased precision. ▪ Change the type of brush to an appropriate style. ▪ Create **shapes** by making selections to cut, duplicate and repeat. Experiment with **colours and textures** by using effects and simple filters to manipulate and create images for a purpose.	▪ Create printing blocks using a relief or impressed method. ▪ Create repeating patterns. Print with two colour overlays.	▪ Experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent textures. ▪ Use collage as a means of collecting ideas and information and building a visual vocabulary.